



Welcome to Kickoff 2011!

Mock Kickoff
Strategy and Build Leadership

Outline



- Game Reveal
- Game Manual & Analysis
- Split into groups
- Robot Archetypes, Tasks by Value
- Split into groups
- Priority List
- Review & Recap

Game Reveal



Game Manual Analysis



http://archive.firstinspires.org/uploadedFiles/Robotics_Programs/FRC/Game_and_Season_Info/2011_Assets/Complete_FR_C_Game_Manual_22Mar2011.pdf



Game Manual Analysis



- 1.5 Logo Motion Summary
- 1.6 Logo Motion Glossary
- 2 The Arena
- 3 The Game

Split into groups!



- Take notes on scoring and point values
- Highlight important rules and regulations
- Penalties/fouls

- Robot Archetypes
- Cycle and time breakdown for each point-scoring task
- Tasks by value

Split into groups!



- Prioritize robot tasks in order of most to least important
- Example tasks: Drive, pick up game pieces, score game pieces
- Each group will present its list

- Finalize priority list
- Review
- What does a successful 2011 robot look like?



Recap